

# Data Types

- Every data object in VHDL can hold a value that belongs to a set of values.
- This set of values is specified by using a *type declaration*.
- A *type* is a name that has associated with it a set of values and a set of operations.

# *Types of Data Types in VHDL*

- 1. Scalar types: Values belonging to these types appear in a sequential order.***
- 2. Composite types: These are composed of elements of a single type (an array type) or elements of different types (a record type).***
- 3. Access types: These provide access to objects of a given type (via pointers).***
- 4. File types: These provides access to objects that contain a sequence of values of a given type.***

It is possible to derive restricted types, called subtypes, from other predefined or user-defined types.

# Subtypes

- A subtype is a type with a constraint. The constraint specifies the subset of values for the type.
- The type is called the base type of the subtype. An object is said to belong to a subtype if it is of the base type and if it satisfies the constraint.
- Subtype declarations are used to declare subtypes. An object can be declared to either belong to a type or to a subtype.

## ***Subtypes cont..***

- The set of operations belonging to a subtype is the same as that associated with its base type. Subtypes are useful for range checking and for imposing additional constraints on types.
- Examples of subtypes are
  - **subtype MY\_INTEGER is INTEGER range 48 to 156 ;**
  - **type DIGIT is ('0', '1', '2', '3', '4', '5', '6', '7', '8', '9') ;**
  - **subtype MIDDLE is DIGIT range '3' to '7' ;**

# 1. Scalar Types

- There are four different kinds of scalar types. These types are

**1. enumeration,**

Discrete Type

**2. integer,**

**3. physical,**

Numeric  
Type

**4. floating point.**

Position  
no  
Associat  
e

- BIT- 0 and 1
- BOOLEAN – True and False
- SEVERITY\_LEVEL- NOTE, WARNING, ERROR, FAILURE
- FILE\_OPEN\_KIND- READ\_MODE, WRITE\_MODE, APPEND\_MODE
- FILE\_OPEN\_STATUS- OPEN\_OK, STATUS\_ERROR, NAME\_ERROR, MODE\_ERROR

# Enumeration Types

- An enumeration type declaration defines a type that has a set of user-defined values consisting of identifiers and character literals. Examples are –
  - **Type MVL is ('U','0','1','Z');**
  - **type MICRO\_OP is (LOAD, STORE, ADD, SUB, MUL, DIV);**
  - **subtype ARITH\_OP is MICRO\_OP range ADD to DIV;**

## *Enumeration Types cont..*

- Examples of objects defined for these types are
- **signal CONTROL\_A: MVL;**
- MVL is an enumeration type that has the set of ordered values, 'U', '0', '1', and 'Z'.
- The values of an enumeration type are called enumeration literals. For example, consider the following enumeration type declaration.
- **type CAR\_STATE is (STOP, SLOW, MEDIUM, FAST);**



# Integer Types

- An integer type defines a type whose set of values fall within a specified integer range. Examples of integer type declarations are
- **type INDEX is range 0 to 15;**
- **type WORD\_LENGTH is range 31 downto 0;**
- **subtype DATA\_WORD is WORD\_LENGTH range 15 downto 0;**

## *Integer Types cont..*

- Some object declarations using these types are
- **constant MUX\_ADDRESS: INDEX := 5;**
- **signal DATA\_BUS: DATA\_WORD;**
- Values belonging to an integer type are called *integer literals*. *Examples of integer literals are*
- 56349                      6E2                      0                      98\_71\_28
- INTEGER is the only predefined integer type of the language. The range of the

# Floating Point Types

- A floating point type has a set of values in a given range of real numbers. Examples of floating point type declarations are
  - **type TTL\_VOLTAGE is range -5.5 to -1.4;**
  - **type REAL\_DATA is range 0.0 to 31.9;**
- An example of an object declaration is
  - **variable LENGTH: REAL\_DATA range 0.0 to 15.9;**

## *Floating Point Types cont..*

- *Floating -point literals are values of a floating point type. Examples of floating point literals are*
- 16.26      0.0      0.002  
3\_1.4\_2
- The only predefined floating point type is REAL.

# Physical Types

- A physical type contains values that represent measurement of some physical quantity, like time, length, voltage, and current. Values of this type are expressed as integer multiples of a base unit. An example of a physical type declaration is

**type CURRENT is range 0 to 1 E9**

**units**

nA; -- (base unit) nano-ampere

uA = 1000 nA; -- micro-ampere

mA = 1000  $\mu$ A; --milli-ampere

Amp = 1000 mA; -- ampere